

Training program:

Effective Programmer

Info:

Name: Effective Programmer Code: Soft-practices-senior

Category: Soft Skills

architects developers admins devops

Target audience:

sm

management analysts

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Duration: 4 days

Format: 30% lecture / 70% workshop

An effective programmer needs to combine selected technical and "soft-skills" in order to best perform his or her work. However, since the vast majority of programmers are promoted based on their technical know-how, there are often significant gaps in the "soft-skills" part of the skill-set. These skills include the ability to better prioritize their work, avoid distractions, motivate themselves to be more effective, as well as being able to communicate in a clear and supportive manner.

As such, a specific training designed for programmers wishing to develop their skills is a good way to enhance their everyday effectiveness.

The program is developed as a set of meetings, with a 3-5 week break between each workshop, enabling participants to practically test their new skills and report on how well they have worked for them, etc.

It's all about the content.

- Improving communication in-team, with clients and with business.
- Developing feedback and knowledge sharing skills.
- Increasing motivation and work efficiency.
- Reducing stress and burnout.
- Improving decision-making.



Training program

| 1. Utilizing your brain for greater effectiveness (2 days.) |
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| 1.1. The introduction of how the brain works and how to utilize our hardware for greater effectiveness. Introducing System 1 and System 2, their strong points and limitations. |
| 1.2. Systems 1 and 2 in prioritizing and time management. |
| 1.2.1. Task journal and the holiday paradox at work. |
| 1.2.2. Prioritizing. |
| 1.2.3. Deep work and why multitasking does not work. |
| 1.2.4. Effective planning and goal setting. |
| 1.2.5. The WOOP technique in planning and motivation. |
| 1.3. Systems 1 and 2 in motivation. |
| 1.3.1. What works in motivation. |
| 1.3.2. Automatizing actions. |
| 1.3.3. Arranging surroundings to limit distractions. |
| 1.4. Key issues in effective communication. |
| 1.4.1. Different levels of understanding and how to manage them. |
| 1.4.2. Significant areas of misunderstanding and how to deal with them. |
| 1.4.3. How to ensure clearer and more precise communication. |
| 1.4.4. Giving feedback without offending. |
| 1.4.5. Dealing with negative feedback. |
| 1.5. Status behaviors and communication. |
| 1.5.1. Key issues related to status/authority behaviors. |
| 1.5.2. When to use specific status behaviors. |
| 1.5.3. Looking at the team from the perspective of a status dynamic. |
| 2. Being an effective mentor (1 day). |



- 2.1. Effectively framing meetings and communicating ideas and solutions.
- 2.2. Feedback session from previous workshops.
- 2.3. Effectively supporting the development of adults.
- 2.4. Basic mentoring skills.
- 2.5. Basic coaching skills.

3. Personal management (1 day).

- 3.1. Feedback session from previous workshop.
- 3.2. Systems 1 and 2 in problem solving.
- 3.3. Dealing with stress and tension at work.
- 3.4. Emotional management, preparing for difficult situations, presentations, etc.
- 3.5. Cognitive biases and their impact on problem solving and decision making.